# PRODUCT LINE-UP

GeoBox Multi-display Controller

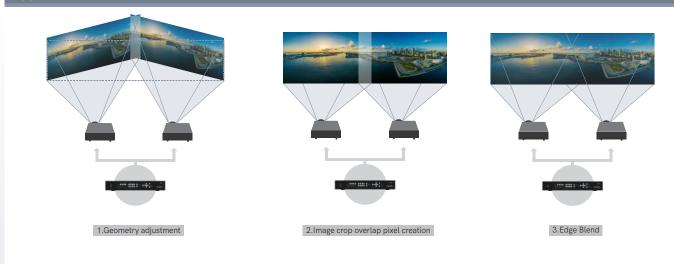
2022 Spring





Projector edge blending, warping and stacking controller

## **Application**



https://www.youtube.com/watch?v=yPGxlqzHDL4&t=16s

# **Functions and features**

## Input and output resolution

- Support input up to 8K2K@30hz or 4K2K@60hz, RGB4:4:4. Non-VESA standard resolution.
- Output up to 4K2K@60hz.
- \* Please refer to P.4 for max. resolution support of each model.

## Built-in Edge Blending

- Edge blending on flat & curved surface up to H=1920 Px, V=1200 Px.
- Discrete RGB gamma correction.





#### PC-free, pure hardware design

- With complete functions control and setup via IR remote, Ethernet, RS232, USB PC tool.(\*)
- Utilizing any digital input from any device.
- \*Please refer to P.4 for USB PC tool support of each series.

# Advanced warp and Geometry alignment technology

- Sophisticated geometry alignment.
- Real time geometry alignment for up to 120x68 control points, through IR remote, USB or Web Gui to get optimized result.
- Flexible grid patterns.







#### Corner wall Alignment

 Geometry alignment at corner wall in both horizontal and vertical direction at any location.



## Image rotation, flip

• Individual 90/180/270 rotation, flip, cropping, scaling & color adjustment in each channel.





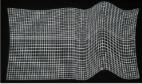




Linear grid line adjustment to get perfect image

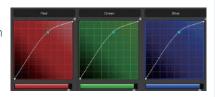
 To compensate different scaling factors when projecting on surface wall with edge blending or warping alignment.





#### RGB gamma adjustment

 Independent RGB gamma correction to get optimized image quality.



#### Selectable Frame-Sync

- User can select Frame Lock, Phase Lock or Free Run based on system requirements.
- 50Hz in / 50Hz out.
- Perfect synchronization can be achieved.

# Programmable EDID

 Selectable output resolution and programmable EDID to optimize video quality.

# Super low latency

• 2 frames system latency: <33ms (@V=60Hz).

#### High end 10-bit video processing

• 3D motion adaptive de-interlace, low angle smooth algorithm and 3:2/2:2 film mode detect and recovery function.

#### Multi-unit cascade

• HDMI2.0 loop-out port for multiple units cascade

# 9-region Black level uplift

 Nine region precise Black Level Uplift to compensate light leakage from projectors.







# Profile saving

- All customized settings can be saved into profile.
- Up to 5 or 10 profiles can be saved and recalled by remote controller, RS232, USB or Ethernet.

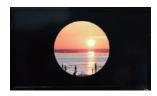
#### Digital mapping (projection mapping)

• 10 patterns (images) can be input into M800Ex in each channel for projection mapping.





• User can use any signal source and select up to 4 display styles in each pattern without pre-mask at input source.









\* Only available in some models. Please refer to P.4 Key specification comparison for models with digital mapping feature.

# PIP/POP, Multi-viewer

• Flexible position and adjustable aspect ratio.



• 2/3/4 split view POP is available in each channel.



\* Only available in some models. Please refer to P.4 Key specification comparison for models with PIP/POP and Multi-viewer feature.

#### 3D format conversion

· Passive 3D:

Decode Line interleaved, side by side, Top/Bottom, frame sequential and frame packed 3D into RH/LH eye frames.

· Active 3D:

Convert Line interleaved or frame packed 3D from into Side by Side, Top/Bottom or Frame Sequential 3D format output signal for 3D display devices.

# Split image with overlap in multi-projector application

- Work with projectors with built-in edge blending and warping functions.
- Built-in functions for image rotation, cropping, scaling and color adjustment for each projector.







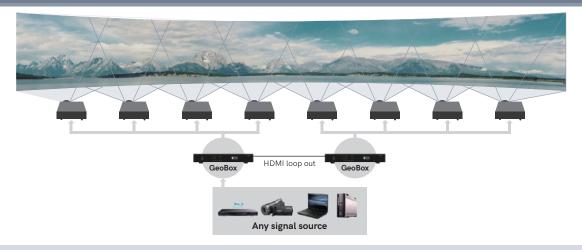


Use GeoBox to crop and assign images to projectors

Use GeoBox to set up overlap

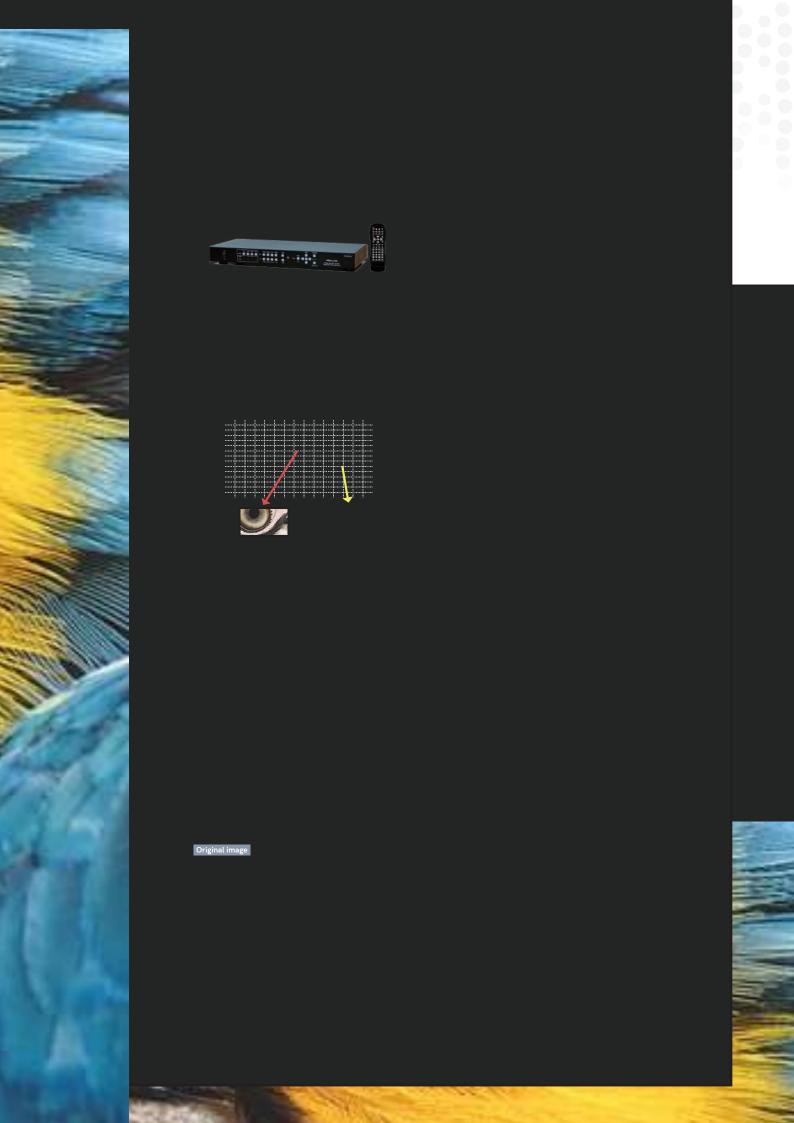
Use projector edge blending function to get seamlessly combined image.

# System configuration



# Key specification comparison

Category Model name		Edge Blending Controller													Warping Box				
		UHD				WUXGA					Projection mapping				Mini	UHD	WUGXA	Mini	
		UD101	UD102	UD103	UD104	G802	G804	M801	M802	M803	M804	M801Ex	M802Ex	M803Ex	M804Ex	G112	UD101L	G116	G111
Video input	HDMI 2.0b	3	6	9	12	2	4	2	4	6	8	2	4	6	8	HDMI 1.4x1	1	1	HDMI 1.4x1
	DisplayPort	DP 1.4	DP 1.4	DP 1.4	DP 1.4	DP 1.2	DP 1.2	DP 1.2	I	DP 1.2	l .	l .	DP 1.2	DP 1.2	DP 1.2		DP 1.4	DP 1.2	
	. ,	x1	x2	x3	х4	x1	x2	x1	x2	х3	x4	x1	x2	x3	x4		x1	x1	
	VGA					1	2	1	2	3	4	1	2	3	4			1	
Video output	HDMI	1	2	3	4	2	4	1	2	3	4	1	2	3	4	1	1	1	1
output	HDMI Loop Out	1	2	3	4	1	2	1	2	3	4	1	2	3	4		1	1	
Max. input resolution RGB 4:4:4		HDMI: 4096x2160@60Hz or 7680x2160@30Hz DP:7680x 4320@30Hz				4096x2160@60Hz or 7680x1200@30Hz or 7680x2160@30Hz					4096x2160@60Hz 3840x2160 or 7680x2160@30Hz @30Hz							3840x2160 @30Hz	
Max. output resolution		4	4096x216	50@60Hz	Z	WUXGA or 204						8x1080@60Hz					4096x2160 @60Hz		KGA or 080@60Hz
Front panel button													•			•		•	
Latency											<32	2ms							
HDCP 2.	2	•	•	•	•	•	•	•	•	•	•	•	•	•	•	HDCP 1.4	•	•	HDCP 1.4
Main function	Image split	•	•	•		•	•			•		•	•	•	•	•	•	•	•
	Geometry alignment	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
	Edge Blending	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•			
	Rotation and flip	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
	PIP / POP	•						•					•	•	•		•	•	
	Projection mapping											•	•	•	•				
	MultiViewer	•	•	•	•												•		
	3D processing		•			•													
PC Tool	Gwarp3					•	•					•	•	•	•			•	
	GCT	•	•	•				•	•	•	•						•		
	Galign																		
	UHD Wall Manager																		
Warrant	y period						Standa	ard 2 ye	ars. Op	tional u	p to 5 y	ears							



# neation at any direction

# Split image with overlap in multi-projector application

- Work with projectors with built-in edge blending and warping functions.
- Built-in functions for image rotation, cropping, scaling and color adjustment for each projector.









Use GeoBox to set up overlap

Use projector edge

Use projector edge blending function to get seamlessly combined image.

# Profile saving

• All customized settings can be saved into profile.

Use GeoBox to crop and assign images to projectors

• Up to 5 profiles can be saved and recalled by remote controller, RS232, USB or Ethernet.





Save2



Save3



Save4



#### Multi-unit cascade

• HDMI2.0 loop-out port for multiple units cascade

# OFEDID

 Selectable output resolution and programmable EDID to optimize video quality.

#### Super low latency

• 1 frame system latency: 16ms (@V=60Hz)

# 10 bits high quality processor

- 3D motion adaptive de-interlace.
- 3:2/2:2 film mode detecting and recovery.
- Low angle smooth algorithm (similar to DCDi).
- Support non-VESA standard input.
- Programmable EDID

# Multiple synchronization modes

- Frame Lock/Phase Lock/Free-run sync modes.
- Selectable output frame rate to avoid frame repeat or frame loss.

#### True 4K/60Hz

- Support up to 4096\*2160/60Hz and 7680\*1080/30Hz with 4:4:4 full color sampling
- Support sRGB, xvYCC 8/10/12 bit deep color.
- HDMI 2.0, HDCP 2.2, HDR ready.

# PC-free, pure hardware design

- With complete functions control and setup via IR remote, Ethernet, RS232, USB PC tool.
- Utilizing any digital input from any device.

#### System Configuration









/G901/G902/G904 features highlight

# Support up to 8K input

- Support input up to 8K2K@30hz or 4K2K@60hz, RGB4:4:4.
- Non-VESA standard resolution.

# **HDR** support

- Support BT.2020 HDR 10 input.
- True 10-bit deep color output for smooth gradient

## Programmable output resolution

- Programmable output up to 4096x2400 or 3120x3120 @60Hz.
- Output range: 800-4096 in horizontal (16 pixels/step) and 600-3840 in vertical (1 pixel/step).

# PIP/POP, Multi-viewer

• Flexible position and adjustable aspect ratio.







Change size and location



Change shape and maintain all information



Origin

Change shape, position and cropping area























#### 3D format conversion

- Passive 3D: decode Line interleaved, side by side, Top/Bottom, frame sequential and frame packed 3D into RH/LH eye frames.
- Active 3D: convert Line interleaved or frame packed 3D from into Side by Side, Top/Bottom or Frame Sequential 3D format output signal for 3D display devices.

#### 5-to-1 UHD Seamless Switcher / Multi-viewer





















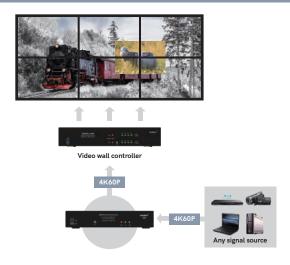






- 1. No frame loss when switching among sources
- 2. No time spending on re-searching input source, when you apply different source to projector.

# Front-end processor



• Use in front of any video wall controller to show PIP/POP across entire video wall.



• Use in front of any edge blending controller to show PIP/POP across entire projection image.



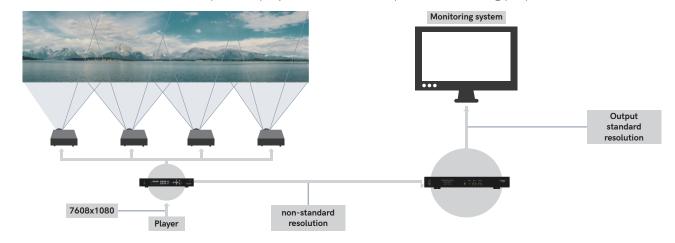






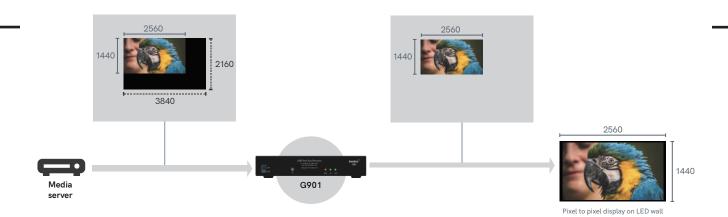
# Non-standard image resolution conversion

• Convert non-standard resolution input into playable resolution output for monitoring purpose.



# Output non-standard resolution for pixel-to-pixel picture quality

• Crop the image and output as the same resolution as the display device (such as LED wall). The whole system can be maintained in pixel-to-pixel display quality without scaling compromise.



Category						Video \	Vall Con	ntroller			LIDMI andittan
			Uŀ	HD .				V	/UXGA		HDMI splitter
Model name		S901	G901	G902	G904	G406S	G406L	G406	G408	G413	S914
Video input	HDMI 2.0	3	3	5	10	1 1		2	2	2	
	DisplayPort 1.4	2	2					2 (DP 1.2)		1 (DP 1.2a)	
	VGA									1	
Video	HDMI	1	1	2	4	2	4	4	8	4	4
output	HDMI Loop Out			1	2	1	1	2	2	1	
Max. input resolution RGB 4:4:4		4096x2160@60Hz or 7680x2160@30Hz							2160@60 x1200@3		4096x2160@60Hz or 7680x2160@30Hz
Max. output resolution		4096x2160@60hz					WU	JXGA, 20	048x1080	0@60Hz	4096x2160@60Hz
Front panel button								•			
Latency					<	16ms				<32ms	<1ms
HDCP 1.4/2/2		•		•	•	•		•	•	•	•
	Image split			•						•	
Main	Geometry alignment										
function	Edge Blending										
	Rotation and flip	•	•	•	•	•	•	•	•	•	
	PIP / POP										
	Projection mapping										
	MultiViewer										
	3D processing	•	•								
PC Tool	Gwarp3										
	GCT	•		•	•						
	Galign									•	
	UHD Wall Manager					•	•	•	•		
Warrant	y period					Stand	dard 2 ye	ars. Opt	ional up	to 5 years	

# GEOBOX SUCCESSFUL CASES





Location: The Netherlands

Project: GeoBox M800 series is adopted by WT Interactive to create interactive 'Top 10' table showcasing the latest smartphones for the flagship VodafoneZiggo Experience Store.

https://youtu.be/CoP9MXmExyw







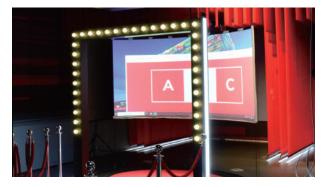


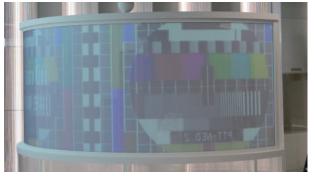
Location: The Netherlands

Project: GeoBox M800 series is adopted by Secta to create immersive room for virtua



# GEOBOX SUCCESSFUL CASES









Location: The Netherlands

GeoBox edge blending solutions are adopted by BeamSystems for museum project delivered to "Nederlands Instituut voor Beeld & Geluid", which is going to open in the fall of 2022.







Location: Korea

Project: EASYWITH build three permanent interactive displays using GeoBox edge-blending processors at the 10th annual Korea Gyeongju World Culture Expo.

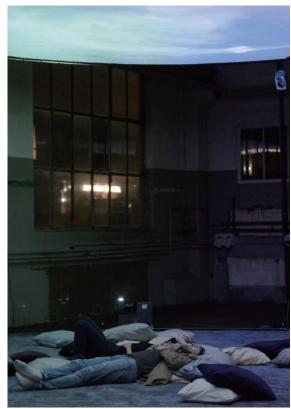
https://youtu.be/XS227KprJd0



# GEOBOX SUCCESSFUL CASES

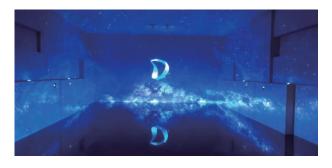






Location: Switzerland

Project: Kollektiv Beton adopted GeoBox M800EX to create edge blending projection mapping in an art





Location: Korea

Project: GeoBox is adopted to create the "SUMMIT GALLERY" placed in Gangnam Seoul. Through this gallery, the public relations center of DAEWOO E&C deliver new concept of Luxury Apartment.

https://m.prugiosummit.com/galleryNew/gallery





VNS Inc. was founded in year 2000, Taipei, Taiwan, engaged in the research, development and manufacturing of video processing products. GeoBox is own brand video processors for professional AV applications.



#### MatrixWorks Europe BV

Add: Westerlohof 6, 5688AW, Oirschot

The Netherlands

Website: www.matrix-works.eu

KvK: 72826479 VAT: 859250829B01 MatrixWorks Europe BV is exclusive sales and distribution partner of VNS GeoBox in Europe. For more information please visit website: www.matrix-works.eu , or watch videos on YouTube channel: MatrixWorks Europe B.V.



